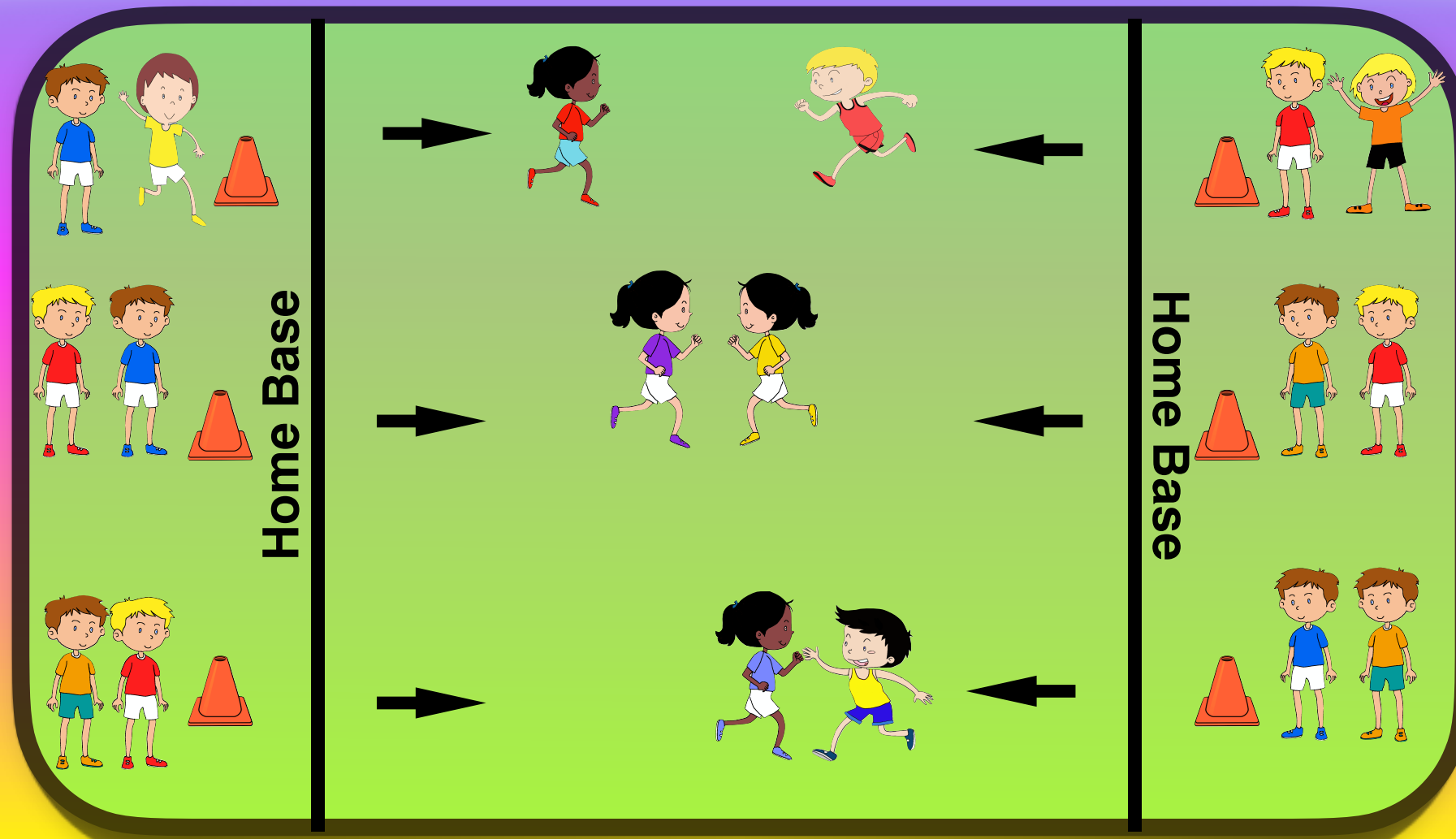


ROCK, PAPER, SCISSORS WAR



Setup



markers

Setup area as shown. Split class into 4-6 even groups. The aim is to race out and challenge the opposing team in a game of rock, paper, scissors. The winning students continues racing towards the opponents 'home base' line. The loser races back to the end of their teams line. If a student makes it to the other teams 'home base' line and wins a game, their team wins. Tip: The next student in line must be ready to go. Emphasize paying attention. To extend the game, make the playing area larger.