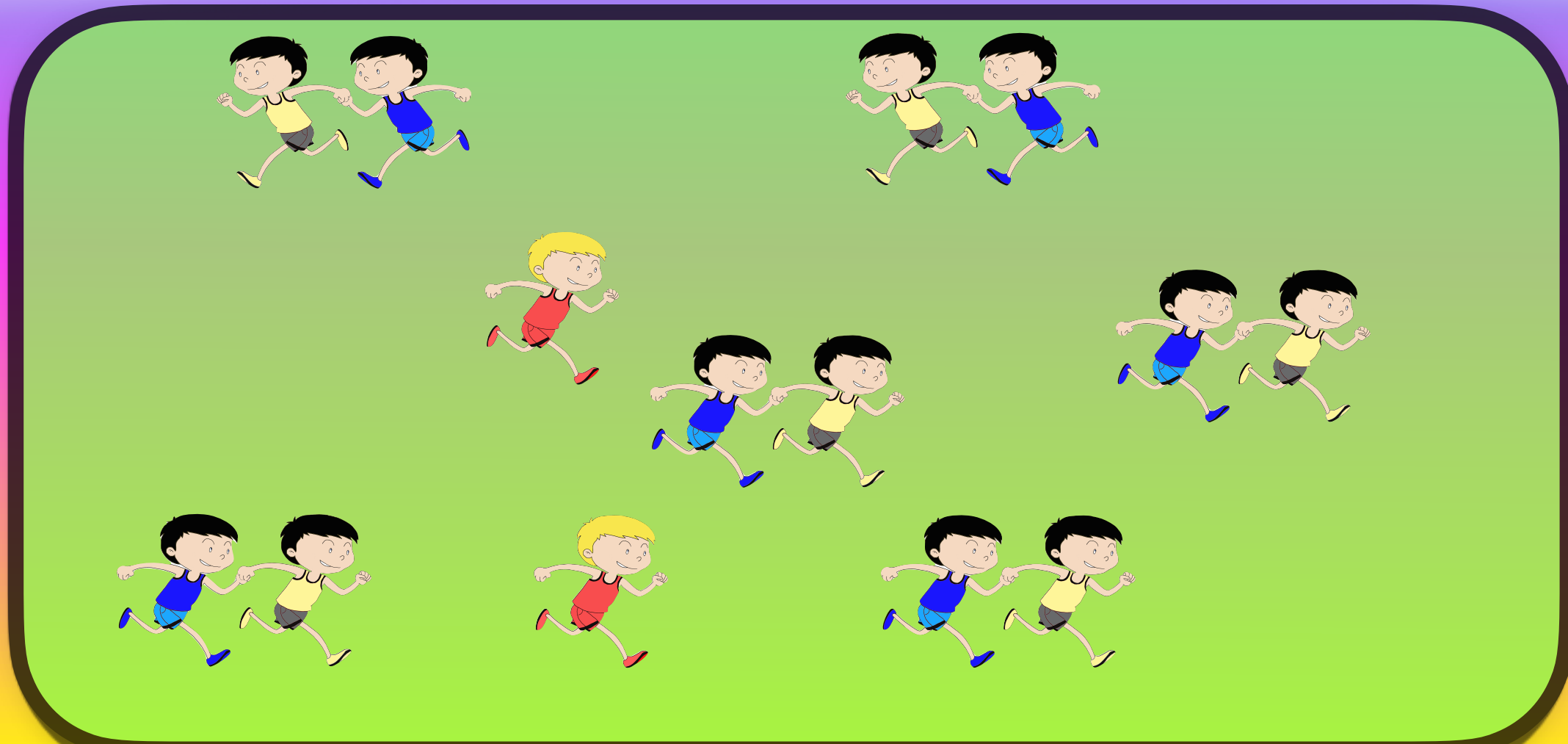


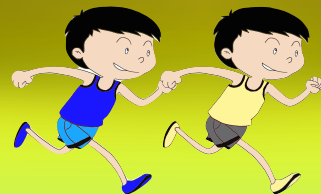
SPITFIRES AND BOMBERS



Setup



x2 Spitfires



Bombers

Make a large playing area. Choose 2 students who are the spitfires, the rest of the class are the bombers and find a partners and hold hands. On Go, the spitfires try and tag the bombers, if tagged the bombers must form a 'hanger' and join hands above their head creating an arch. To be released another pair of bombers must run through the arch. Spitfires cannot tag a pair of bombers inside an arch and cannot wait for them to exit. Variation: Change up the locomotor, have more spitfires or change the size of the playing area.